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> Rapid IoT & Wearable Prototyping featuring Hybrid Architecture

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Overview

- Talk today focuses on the concepts learned by our team in developing prototypes in both IoT and wearables
- We will be presenting a solution that we developed with the support of leading companies in this industry
- Concepts used here can be applied to many platforms

Why do we need to build small devices

- Start-ups/Companies/Makers/Researchers in the IoT and wearables are needing to build increasingly smaller electronics
- Can be required to prove concepts before getting approval/funding/etc, but how?
- To design this, they face challenges traditionally left to large companies with big budgets

Challenges of building small

- Building form-factor devices introduces many new layers of complexity into the design. Not just electronics but also the enclosure and back-end connectivity, support peripherals, UX design, etc.
- Typical traditional design cycles for these systems are long
- Large customers have custom parts made just for them to help scale their designs. Resources not always available to broad audience

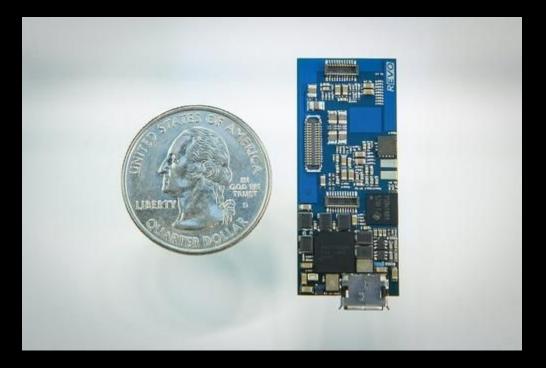
Challenges of building small

- Need to give developers the right tools, same or similar to those used by big companies
- Existing tools that are fast, do not scale, or scale, but do not fit well for IoT & wearables due to missed considerations (driven by different market needs).
- We realized the need for a process that allows makers and professionals to #buildfast proof of concepts, reducing dev time and cost.

MCU vs AP

- Designing with Microcontrollers vs an Application Processor is very different.
- Both are good choices and depends on the design of the Wearables or IoT device.
- However, APs can save valuable development time early in the design stage by providing a lot of functionality that is typically difficult to implement well on an MCU (reduces design time for prototypes).

What we developed...



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- > The idea of warpx is the design of small form-factor, powerful embedded systems designed around an architecture we developed called Hybrid Design.
- > warp_0x01 is the first of this family of products designed and built by us.
- > Our hope/goal is to help pave way for the development of small and powerful computing devices integrated into wearables, sensors, and various other IoT devices.

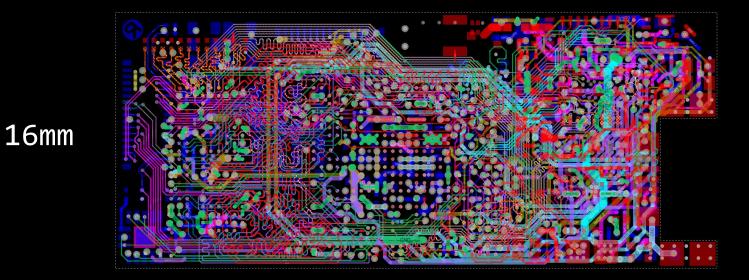
A Rapid prototyping toolbox

- > warp_0x01 is the core upon which designs can be built and provides the part that is most difficult in terms of development (both design and manufacturing).
- > 80% of the needed functionality comes out of the box. Just add your sensor.
- > warp_0x01 is open: Software, Hardware, BOM, schematics. You can manufacture it too.

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- > warpx.io is the community hub embracing today all the developers that actively developed the codebase.
- > Aims to be the home for makers, professionals, designers, developer, blogger working with these small devices and whoever wants to contribute to this project.

Main contributors: Diego Rondini, Ray Anderson, Jacob Postman, Otavio Salvador, Eric Nelson, David Clack, Elena Contini, Will Martindale, Nicola La Gloria, Aaron Moore



38mm

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Hardware Details:

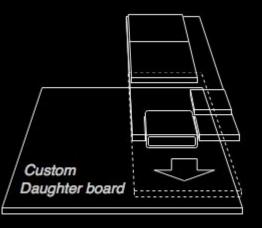
- **10** Layer HDI PCB (0.4mm BGA, LGA, 0201)
- > 1Ghz ARM Cortex-A9 (Freescale i.MX6SL)
- > 512MB Memory + 4GB Flash
- > USB OTG, 6-axis ACC+Mag, PMIC, Wifi+BT/BLE
- > B2B Expansion



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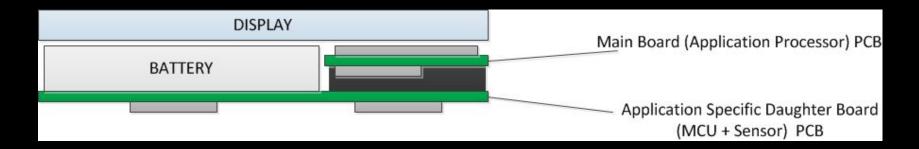
Hybrid Architecture

- > Prototyping hardware with APs is hard, MCUs are much faster.
- > Hybrid Architecture responds to the need of having a design featuring the power of an AP and the low power capability of a MCU



Hybrid Architecture

- > Mainboard (AP): reusable high performance core
- > Daughter Board (MCU): application specific payload (typically just a sensor)



The Puzzle Game

Hardware:

- > Warp
- > Daughter Board (can be custom)

Development Tools:

> Interposer Board

Accessories:

- > Displays
- > Battery
- > Sensors (many)

OS:

Yocto LinuxAndroid

Software:

> Java, Python

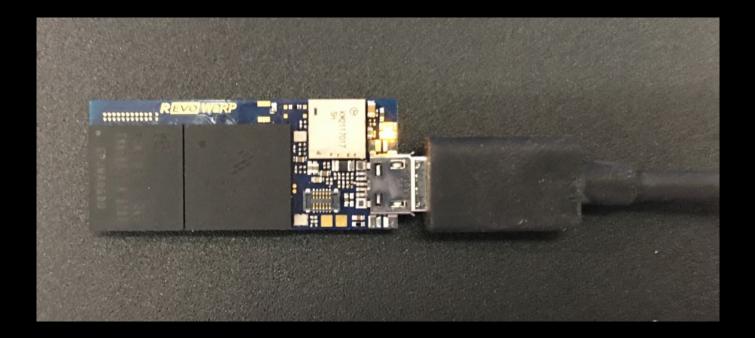
I/O & Communication:

- > USB OTG
- > BT, BLE
- > WIFI 802.11 b/g/n
- > Ethernet & serial gadget

Prototyping Scenarios

- > Using the puzzle pieces we assemble a variety of configurations that build up the prototype.
- > The steps and setups will help to determine your design needs and can be useful to prove the validity of a concept very early.
- > Using these methods, the focus is always on your application specific design needs, never on the design or re-development of tools.

Get Started



Get Started

- > Hardware: Warp
- > Software: Yocto Linux
- > I/O: WiFi, Serial Gadget

) At this stage, very similar to every other SBC (Rpi, Wandboard etc,) except that warp is μ , very μ

Get Started

- > Basic computing platform, perhaps as a gateway or hub.
- > Linux tools allow network code to be written easily
- Can start to grab data (aggregate) from local devices (BT/WiFi) and processed this on-board (storage, algorithms, connection to cloud).

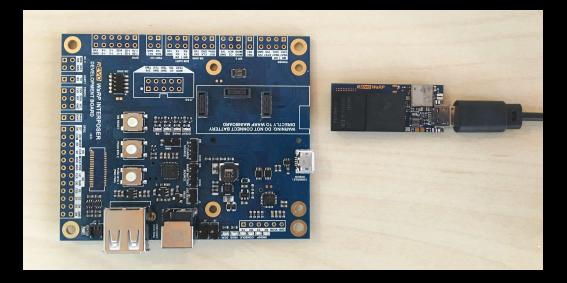
Hacking Around

- > Hardware: Warp, Arduino
- > Dev Tools: Interposer Board
- > OS: Yocto Linux
- > I/O: WiFi, Serial Gadget
- **>** Software: Python

Arduino - off the shelf, simple to hook to warp without reinventing everything. Hands on with sensors and controls

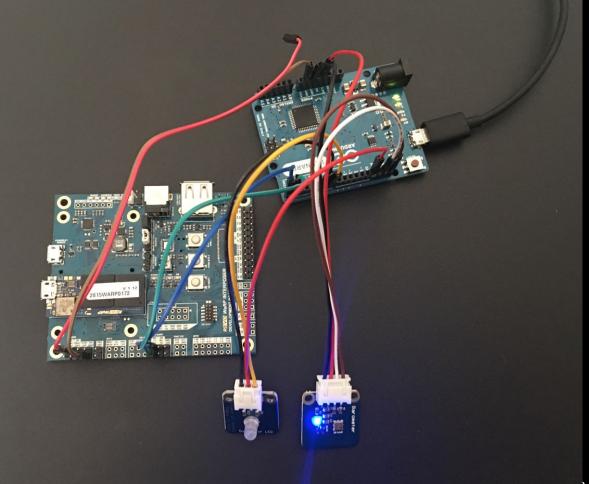
Python - Real easy access to peripheral boards.

Hacking Around



> the Interposer makes development faster & easier

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Hacking Around

- > Arduino or similar HW familiar to many developers. Keeps MCU code VERY simple for accessing sensor. Lots of existing code.
- > Many sensors to play with, but might not be the exact sensor you want to use. Benefit is no custom hardware is needed.
- Few lines of code (both MCU and AP) gets data streaming from SENSOR -> MCU -> AP -> UI or Cloud
- > Problem is that it's too big to do anything small. That's OK.

Prototype 0x01 (headless)

- > Hardware: Warp, custom sensor board (hooked to the interposer pin outs)
- > Dev Tools: Interposer Board
- > OS: Yocto Linux
- > I/O: WiFi, Serial Gadget
- > Software: Python, Java, APIs

Value: Early stage IoT headless edge device proof of concept && get application development started (issue is often the disconnection between hardware and software teams)

Prototype 0x01: defining the API

- > Define APIs
- > API is the contract between hardware and software

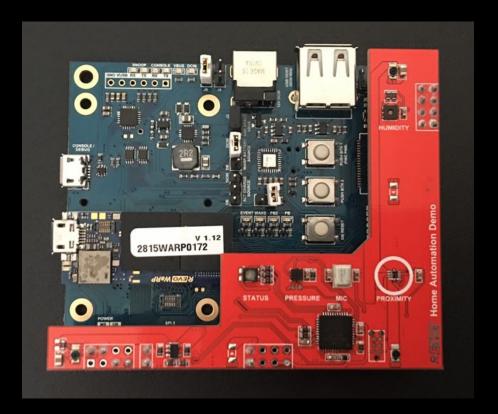
Value: hardware can continue to iterate and software development is not at the end of the cycle (as always :Q)

Example (JSON payloads):

{ "RGB_LED" : [R,G,B] }

//0-255 values for rgb

{ "TEMPERATURE" : FLOAT_C }



Prototype 0x01 (headless)

- > Gets hardware functional with the application specific sensors onto a rough board that can be replicated easily. No wires
- > Easy and fast to develop hardware like this. Very low cost from hardware perspective.
- > Plugs into existing dev tools so application team can get access to hardware early.

Prototype 0x02 (headful)

- > Hardware: Warp, custom sensor board (hooked to the interposer pin outs)
- > Accessories: Display
- > Dev Tools: Interposer Board,
- > OS: Yocto Linux
- > I/O: WiFi, Serial Gadget
- > Software: Python, Java, APIs

Value: Early stage IoT #HEADFULL edge device proof of concept.

"Hello World" GUI code

import sys from PyQt5 import QtWidgets app = QtWidgets.QApplication(sys.argv) window = QtWidgets.QMainWindow() window.setGeometry(0,0,320,240) label = QtWidgets.QLabel("Hello World!") window.setCentralWidget(label) window.show() app.exec_()

With pyQT on AP

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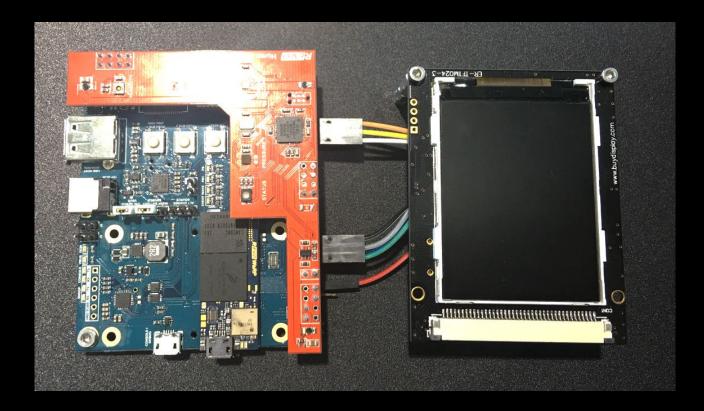
MCU code on same display

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Prototype 0x03

- > Hardware: Warp, custom sensor board (hooked to the interposer pin outs), small form factor custom daughter board
- > Accessories: Display, Battery
- > Dev Tools: Interposer Board
- > OS: Yocto Linux
- > I/O: WiFi, Serial Gadget
- > Software: Python, Java, APIs

Value: proof of concept of an optimized IoT headful edge device



Prototype 0x04

- > Hardware: Warp, #pedometer daughter board concept
- > Accessories: Display, Battery
- > Dev Tools: Interposer Board
- > OS: Yocto Linux, Android
- > I/O: WiFi, Serial Gadget, BT
- > Software: Java

Value: proof of concept of a #headful wearable device



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Productize it

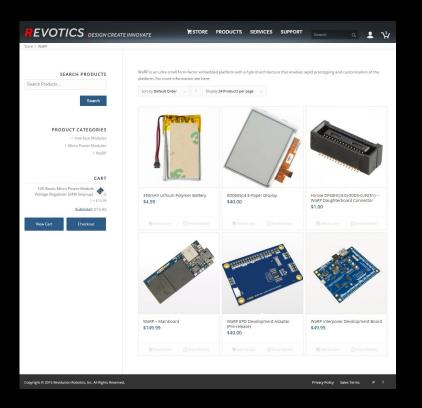
> In the workflow (from Getting Started to 0x03) you see definitively steps common to take concept to productization.

Such as:

- > IoT Sensor (like Nest)
- > Home Automation (like Amazon Echo)
- > eInk Reader/Signage (Kindle)
- > Medical Devices

Availability

- > Direct from us
- > Shipping today
- > More coming soon



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License

- > Hardware schematics and all documentation are licensed under a Creative Commons Attribution-ShareAlike 4.0 International License.
- > Operating systems are released under their respective licenses
- > No proprietary software on public codebase

References

- > Mailing list: >warpx.io on Google group
- Store: <u>http://revotics.com/store</u>
- > Community website:www.warp.io
- Documentation:www.warpx.io/resources
- > This presentation: www.warpx.io/resources
- GitHub: <u>https://github.com/warpboard</u>

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